

Target faces	Position	Measurement	Book	Reference	Notes
Recurve qualification 122 cm	70m (60m)		Book 2	4.5.1.5	Page 13
Recurve elimination 122 cm	70m (60m)		Book 2	4.5.1.2	Bullet 7, page 13
Recurve archer 130cm +5cm	70m (60m)		Book 2	7.2.3.1	Page 33
Compound qualification 80 cm	50m		Book 2	4.5.1.3	Page 13
Compound elimination 80 cm 6 ringed	50m		Book 2	4.5.1.2	Bullet 7 second half, page 13
W1: Full 80cm (10 ringed) face	50m		Book 3	21.4.4	Equipment rules bottom bullet, Page 23
Single compound archer single face at 130 cm + 5cm	50m		Book 3	Image 10	Page 36
One and two compound faces center at 130 cm + - 5 cm	10 cm Min		Book 2	7.2.3.4	Page 33/34
Compound teams (three person and mixed)	10 cm Min		Book 2	7.2.3.4	Page 33/34
Compound team shoot off one face for elimination round	Single		Book 2	7.2.3.4	Page 34 Last bullet
4 compound faces center about 130 cm + - 5 cm	Top	Max 172 cm	Book 3	Image 5	Page 31
	Bottom	Min 90 cm			
	Between	Min 2 cm			
3 compound faces center about 130 cm + - 5 cm	Top	Max 172 cm	Book 3	Image 8	Page 34
	Bottom	Min 90 cm			
	Between	Min 2 cm			
Description simultaneous shooting	Seconds	Minutes-seconds	Book	Reference	Notes
Warning	10		Book 3	13.5.1	Page 11
Ranking round make up per arrow	40		Book 3	13.4.2	Page 11
6 arrow ends	240	4 Min even	Book 3	12.2.1.	Page 7
			Book 3	13.4.6	Page 11
3 arrow ends	120	2 Min even	Book 3	12.2.1.	Page 7
			Book 3	13.4.5	Page 11
Qualification equipment failure and medical delay		15 Min	Book 3	12.2.4	Page 7
Late arrival		12 Arrows max	Book 3	13.8	Page 12, per COJ Ranking/Qualification only
Forfeit matches if not present when order of shooting or at start of match shooting.			Book 3	13.8	Page 12, per COJ Ranking/Qualification only
Individual elimination					
3 arrow ends for sets and cumulative score	120	2 Min even	Book 3	13.4.5	Page 11
Byes: recurve 3 three arrow sets, compound 5 three arrow ends			Book 3	12.2.8	Page 7
No equipment failure or medical delays			Book 3	12.2.6	Page 7
1 arrow tie break	40		Book 3	13.4.2	Page 11
3 archer team rounds recurve and compound					
Team round position, process			Book 3	13.2.2	Page 10
6 arrow ends, two arrows per team member	120	2 Min even	Book 3	13.4.5	Page 11
Tie breaker, 3 arrows, one arrow per team member	60	1 Min even	Book 3	13.4.3	Page 11
2 archer team rounds recurve and compound					
4 arrow ends, two arrows per team member	80	1 Min 20 Sec	Book 3	13.4.4	Page 11
Tie breaker, 2 arrow, one arrow per team member	40		Book 3	13.4.2	Page 11
Tie breakers					
1 arrow tie break (to enter into individual elimination round or 8th byes)	40		Book 3	13.4.2	Page 11
Recurve Compound, neutral targets, middle of the field			Book 3	14.5.2.1.1	Page 15
Individual qualification tie break, neutral targets, middle field	Same	ABCD position	Book 3	14.5.2.1.1	Page 15 one target face per archer
Team round qualification tie break, simultaneous shooting	Triangle	ABC set up	Book 3	14.5.2.1.1	Page 15 one team per target buttress
One arrow match shoot off			Book 3	14.5.2.4	Page 15 Remain on field
<i>Individual 1st recurve both 10 and compound both X then 2nd arrows.</i>	2nd score then closest to the middle		Book 3	14.5.2.2	Page 15
<i>Team, Score then closest to the X then second closest, then third</i>			Book 3	14.5.2.3	Page 15
Description alternating shooting	Seconds	Minutes-seconds	Book	Reference	Notes
Individual elimination alternating					
One shot then other archer 3 arrow ends for sets and cumulative score	20 per arrow		Book 3	13.6.2	Page 12, See alternating description
<i>Para</i>	30 per arrow		Book 3	13.6.2	Page 12
<i>May vacate the line is sure he can no longer win and concede to winner</i>			Book 3	13.6.2	Page 12
1 arrow tie break, alternate shooting	20 per arrow		Book 3	13.4.1	Page 11
Alternating					
10 seconds warning for all	10		Book 3	13.6.1	Page 12
Individual highest rank decides order. (Side by flow chart)			Book 3	13.2.1	Page 9, description, bullet 4
Team highest rank decides shooting order, then lowest set/score shoots first, tie set/score revert to original order			Book 3	13.2.3	Page 11, description, bullet 2
Individual alternating			Book 3	13.6.2	Page 12, description
At the end of the 10 seconds, one sound signal shall start the 20 second shooting period for the first athlete in the match or the 30 second shooting period for the Para Archery tournament match. As soon as the first arrow is shot and the score is posted or the time runs out, the countdown clock for the opponent athlete is started to indicate the appropriate 20 or 30 second shooting period to shoot one arrow.					
The athletes of the match shall continue to alternate their shots following the countdown clock visual signal until each athlete has shot his three arrows or the athlete is sure he can no longer win the match. The losing athlete may then vacate the shooting line and congratulate the winner.					
If the time runs out a sound signal shall indicate to the other athlete/team the start of his/their time period or the end of the end/set.					
3 archer team rounds recurve and compound alternating			Book 3	13.2.3	Page 11, Description
2x3=6 arrows, 2 arrows per team archer	120	2 Min even	Book 3	13.4.5.	Page 11, Description
3 arrow, one arrow per team archer, then time other team			Book 3	13.2.3	Page 11, clock stopped team shoots one each
2 archer team rounds recurve and compound alternating			Book 3	13.2.3	Page 11
2x2=4 arrows, 2 arrows per team archer	80	1 Min 20 Sec	Book 3	13.4.4	Page 11
2 arrow, one arrow per team archer, then time other team	40		Book 3	13.4.2	Page 11
13.2.3. In the Team Event Finals Rounds (alternating):			Book 3	13.2.3	Page 11, Description
Each team has to alternate between their members after each shot so that each member has shot one arrow in each phase of the rotation.					
When the first team has shot three arrows (two for Mixed Team) and the athlete has returned behind the 1m line the clock of that team is stopped, displaying the time remaining;					
When the score of the last arrow of the first team is displayed on the scoreboard, the clock of the second team is started and the first athlete of that team may cross the 1m line and start shooting;					
The team that shot first in the match shall start shooting the shoot-off and the alternation between the teams shall take place after every shot arrow.					
13.4.7. The time limit may be extended in exceptional circumstances.			Book 3	13.4.7	Page 11
If the shooting is suspended during an end for any reason, the time limit shall be adjusted.			Book 3	13.7	Page 12
In the Individual Event 40 seconds per arrow (20 seconds when alternating) shall be given.			Book 3	13.7.1	Page 12
In team event 20 seconds per arrow shall be given, shooting shall begin from the shooting line.			Book 3	13.7.2	Page 12
DOS			Book 2	10.2	Page 43
10.2.2. Exercising control over the use of the audio equipment, the activities of photographers, and spectators so that athletes are not disturbed.					
10.2.3. Ensuring that spectators remain behind the barriers enclosing the venue.					Team officials below
10.2.4. In the case of an emergency giving a series of not less than five sound signals for all shooting to cease..					
If shooting is suspended during an end for any reason, one sound signal shall be given for shooting to continue.					
Team officials (Coaches managers, support)			Book 3	18.1	Page 20
Team officials 1 archer/1 coach up to 4 plus 1 more coach if the team is shooting in 3 (or more categories)			Book 3	18.1.2	Page 20
References checked 9June18					