Target Faces	Desition	Mossurement	Pook	Reference	Notos
Target Faces Recurve qualification 122 cm	Position 70m (60m)	Measurement	Book 2	4.5.1.5 (4)	Page 13
Recurve elimination (Olympic round) 122 cm Recurve face mounting	70m (60m)	130cm +-5cm	Book 2 Book 2	4.5.1.2 7.2.3.1	Bullet 7, page 13 Page 34
Barebow 122 cm	50m		Book 2	4.5.1.7	Page 13 (And 4.5.1.2, Pg 13, Bullet 7, Bottom)
Compound qualification 80 cm Compound elimination (Compound round) 80 cm 6 ringed	50m 50m		Book 2 Book 2	4.5.1.3 4.5.1.2	Page 13 Bullet 7 second half of paragraph, page 13
W1: Full 80cm (10 ringed) face (Bk2, 7.2.3.5 Page 35)	50m		Book 3	21.4.3	Equipment rules top of page, last bullet, Page 25
Single compound archer single face Two compound faces center at 130 cm + - 5 cm (Teams)	50m 10 cm	130cm +-5cm Min between faces	Book 3 Book 2	Image 9 7.2.3.4	Page 36 Page 34 (Image 5 Page 35)
Distance Tolerance 90/70/60m ±30cm; at 50/40/30m ±15cm; at 25/18m ±10cr	n.		Book 2	7.1.1.1	Page 26
Compound teams (three person and mixed) two faces Compound team "shoot off" <u>one face</u> for elimination round	10 cm Min Single	130 cm +- 5cm 130 cm +- 5cm	Book 2 Book 2	7.2.3.4 7.2.3.4	Page 34 Bullet 3 (Image 5 Page 35) Page 34 Last bullet
Compound team should in <u>One race</u> for elimination round	Single		DOOK 2	7.2.3.4	
4 compound faces center about 130 cm + - 5cm	Top Bottom	Max 172 cm Min 90 cm	Book 3	Image 5	Page 32
	Between	Min 2 cm			Between left and right side faces
3 compound faces center about 130 cm + - 5 cm	Top Bottom	Max 172 cm Min 90 cm	Book 3	Image 7	Page 34
	Between	Min 90 cm Min 2 cm			Between left and right side faces
Description Simultaneous Shooting	Seconds	Minutes-seconds	Book	Reference	
Pre start warning Seconds before shooting time expires (Except Ind Alt Oly and Comp Alt)	10 30		Book 3 Book 3	13.5.1 13.5.1	Page 12, Red then Green Page 12, Green to Yellow
World Ranking round per arrow and Shoot off	30		Book 3	13.4.1.1	Page 12, Bullet 2 (Para Bullet 3, +10 Seconds)
Non World Ranking round per arrow and Shoot off 6 arrow ends	40 WR180/Non240	3 Min/ 4Min even	Book 3 Book 3	13.4.1.2 12.1	Page 12, Bullet 2 Page 8
3 arrow ends	WR90/Non120	1-1/2 Min/ 2 Min even	Book 3	12.1	Page 8
WR No extra time at qualification equipment failure and medical delay Non WR may have qualification equipment failure and medical delay make up		15 Min Max	Book 3 Book 3	12.2.3 12.2.3	Page 8 Bottom paragraph Page 8 Outdoor max 2x6=12, Indoor max 3x3=9
Late arrival - CoJ (or designated) satisfied beyond the archers control (See Ma	atch Except)	Max 12 arrows @ end	Book 3	13.8	Page 13, per CoJ Ranking/Qualification only
Forfeit match if not present when order of shooting is decided or at start of ma	tch shooting.		Book 3	13.8	Page 13, Matches (No beyond control allowance)
Individual elimination			-		
Byes: Recurve, BB 3-three arrow sets, Compound 5-three arrow ends Elimination/finals-No equipment failure or medical delays, no extra time			Book 3 Book 3	12.2.5 12.2.3	Page 8 Page 8
1 arrow tie break	WR30/ Non40		Book 3	13.4.1.1&2	Page 12
Elimination/finals do not stop for rebounding, pass thru, hanging arrows			Book 3	14.2.8	Page 15
Teams - Byes - Recurve & BB 3 sets max, Compound 4 ends max			Book 3	12.2.5	Page 8
Average 20 seconds per arrow			Book 3	13.4.1.1	Page 12, Bullet 1
Team round position, process 3 Archer Team 6 arrow ends, two arrows per team member	120	2 Min even	Book 3 Book 3	13.2.2 13.4.1&2	Page 11/12 Page 12
3 Archer Team Tie breaker, 3 arrows, one arrow per team member	60	1 Min even	Book 3	14.5.2.3	Page 16 (Time 13.4.1&2 Page 12)
2 Archer Team 4 arrow ends, two arrows per team member 2 Archer Team Tie breaker, 2 arrow, one arrow per team member	80 40	1 Min 20 Sec	Book 3 Book 3	13.4.1&2 14.5.2.3	Page 12 Page 16 (Time 13.4.1&2 Page 12)
· · · · · · · · · · · · · · · · · · ·	10		Dook o	11.0.2.0	
Tie breakers 1 arrow tie break (to enter into individual elimination round or 8th byes)	WR30/Non40		Book 3	14.5.2.2	Page 16 (Time 13.4.1&2 Page 12)
Outdoor Individual R and C, qualification tie break, neutral targets middle field	Face in middle,		Book 3	14.5.2.1.1	Page 16 Outdoor one archer or team per buttress
Indoor individual recurve, compound, qualification/ranking tie break Outdoor team ranking tie break, simultaneous shooting, middle field	Same ABCD posi Triangle	ition as ranking round ABC set up (Mix AB)	Book 3 Book 3	14.5.2.1.2 14.5.2.1.1	Page 16 Indoor max two faces per target mat Page 16 One team per target buttress
One arrow match shoot off	mangie		Book 3	14.5.2.4	Page 16 Remain on field or Forfeit
Individual indoor and outdoor SO, score then closed to the middle Team, Score then compare closest to the middle then second closest, (or third	1)		Book 3 Book 3	14.5.2.2 14.5.2.3	Page 16, Reshot if both miss Page 16
Description alternating shooting	Seconds	Minutes-seconds	Book	Reference	
Individual elimination alternating Archer shoots one then other archer shoots one. 3 arrow ends	20 per arrow	R set or C cumulative	Book 3	13.6.2	Page 13, "See alternating description"
Para	30 per arrow		Book 3	13.6.2	Page 13
May vacate the line when sure they can no longer win and concede to winner 1 arrow tie break, alternate shooting	20 per arrow		Book 3 Book 3	13.6.2 13.4.1	Page 13 Page 12
	20 per anow		DOOK 3	13.4.1	
Alternating 10 seconds warning for all, 2 sound signals start	10		Book 3	13.6.1	Page 13
Individual highest rank decides order (Side by flow chart) then lowest set/score		vert to original order	Book 3	13.2.1	Page 10, description, bullet 4
Team highest rank decides shooting order, then lowest set/score shoots first,	tie set/score revert	to original order	Book 3	13.2.3	Page 12, description, bullet 2
Individual alternating			Book 3	13.6.2	Page 13, description
At the end of the 10 seconds, one sound signal shall start the 20 second sh					
tournament match. As soon as the first arrow is shot and the score is posted to indicate the appropriate 20 or 30 second shooting period to shoot one arrow					
until each athlete has shot his three arrows or the athlete is sure he can no lor	iger win the match.	. The losing athlete may	then vacat		
If the time runs out a sound signal shall indicate to the other athlete/team the s	start of his/their time	e period or the end of the	end/set.		
3 archer team rounds recurve and compound alternating	100	0.14	Book 3	13.2.3	Page 12, Description
2x3=6 arrows, 2 arrows per team archer 3 arrows, one arrow per team archer, then time other team 3 arrows…	120	2 Min even	Book 3 Book 3	13.4.6 13.2.3	Page 12, Description Page 12, clock stopped after team across 1m line
SO 3 arrow, one arrow per team archer, then time other team	60	1 Min even	Book 3	13.4.4	Page 12
2 archer team rounds recurve and compound alternating 2x2=4 arrows, 2 arrows per team archer	80	1 Min 20 Sec	Book 3 Book 3	13.2.3 13.4.5	Page 12 Page 12
SO 2 arrow, one arrow per team archer, then time other team	40	20 000	Book 3	13.4.3	Page 12
13.2.3. In the Team Event Finals Rounds (alternating): Start behind 1m line	Ś		Book 3	13.2.3	Page 12, Description
The team with the lower set points score for recurve and barebow, or lower cu	mulative score for		st the next	end/set. If tea	ams are tied, the team which started
the match shall shoot first; Each team has to alternate between their member When the first team has shot three arrows (two for Mixed Team) and the athle					
When the clock of the second team is started, the first athlete of that team ma	y cross the 1m line	and start shooting; This	is repeate	d until both te	ams have shot six arrows
(four for Mixed Team) or their time has expired; The team that shot first in the after every shot arrow. The team that shot first in the match shall start shootir	match shall start sh ng the shoot-off and	nooting the shoot-off and d the alternation betwee	the alterna In the tear	ation between ns shall take	the teams shall take place place after every shoot off arrow.
13.4.2 The time limit may be extended in exceptional circumstances.			Book 3	13.4.2	Page 12 (Book 2, 10.2.5 see description)
If the shooting is suspended during an end for any reason, the time limit shall In the Individual Event 30(40) seconds per arrow (20 seconds when alternating			Book 3 Book 3	13.7 13.7.1	Page 13 Page 13
In team event 20 seconds per arrow shall be given (more if known by DoS), sh			Book 3	13.7.2	Page 13 Page 13 or more time if known by DoS/Judge
DOS 10.2.2. Exercising control over the use of the audio equipment, the activities o	f photographore	nd spectators so that ath	Book 2	10.2 ot disturbed	Page 44
		nu specialors so that athl	eles are n	or disturbed.	Team officials below
10.2.3. Ensuring that spectators remain behind the barriers enclosing the venu					
10.2.4. In the case of an emergency giving a series of not less than five sour	nd signals for all sh				
, , , , , , , , , , , , , , , , , , ,	nd signals for all sh I be given for shoo		Book 3	18.1.2	Page 21
10.2.4. In the case of an emergency giving a series of not less than five sou If shooting is suspended during an end for any reason, one sound signal shal	nd signals for all sh I be given for shoo p to 4 Max.	ting to continue.	Book 3 Book 3	18.1.2 18.1.2	Page 21 Page 21