| Target Faces | Position | Measurement | Book | Reference | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Recurve qualification 122 cm | 70 m (60m) |  | Book 2 | 4.5.1.5 (4) | Page 13 |
| Recurve elimination (Olympic round) 122 cm | 70 m ( 60 m ) |  | Book 2 | 4.5.1.2 | Bullet 7, page 13 |
| Recurve face mounting |  | $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Book 2 | 7.2.3. | Page 34 |
| Barebow 122 cm | 50 m |  | Book 2 | 4.5.1.7 | Page 13 (And 4.5.1.2, Pg 13, Bullet 7, Bottom) |
| Compound qualification 80 cm | 50 m |  | Book 2 | 4.5.1.3 | Page 13 |
| Compound elimination (Compound round) 80 cm 6 ringed | 50 m |  | Book 2 | 4.5.1.2 | Bullet 7 second half of paragraph, page 13 |
| W1: Full 80 cm ( 10 ringed) face (Bk2, 7.2.3.5 Page 35) | 50 m |  | Book 3 | 21.4.3 | Equipment rules top of page, last bullet, Page 25 |
| Single compound archer single face | 50 m | $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Book 3 | Image 9 | Page 36 |
| Two compound faces center at $130 \mathrm{~cm}+-5 \mathrm{~cm}$ (Teams) | 10 cm | Min between faces | Book 2 | 7.2.3.4 | Page 34 (Image 5 Page 35) |
| Distance Tolerance $90 / 70 / 60 \mathrm{~m} \pm 30 \mathrm{~cm}$; at $50 / 40 / 30 \mathrm{~m} \pm 15 \mathrm{~cm}$; at $25 / 18 \mathrm{~m} \pm 10 \mathrm{~cm}$. |  |  | Book 2 | 7.1.1.1 | Page 26 |
| Compound teams (three person and mixed) two faces | 10 cm Min | $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Book 2 | 7.2.3.4 | Page 34 Bullet 3 (Image 5 Page 35) |
| Compound team "shoot off" one face for elimination round | Single | $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Book 2 | 7.2.3.4 | Page 34 Last bullet |
| 4 compound faces center about $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Top | Max 172 cm | Book 3 | Image 5 | Page 32 |
|  | Bottom | Min 90 cm |  |  |  |
|  | Between | Min 2 cm |  |  | Between left and right side faces |
| 3 compound faces center about $130 \mathrm{~cm}+-5 \mathrm{~cm}$ | Top | Max 172 cm | Book 3 | Image 7 | Page 34 |
|  | Bottom | Min 90 cm |  |  |  |
|  | Between | Min 2 cm |  |  | Between left and right side faces |
| Description Simultaneous Shooting | Seconds | Minutes-seconds | Book | Reference | Notes |
| Pre start warning | 10 |  | Book 3 | 13.5.1 | Page 12, Red then Green |
| Seconds before shooting time expires (Except Ind Alt Oly and Comp Alt) | 30 |  | Book 3 | 13.5.1 | Page 12, Green to Yellow |
| World Ranking round per arrow and Shoot off | 30 |  | Book 3 | 13.4.1.1 | Page 12, Bullet 2 (Para Bullet $3,+10$ Seconds) |
| Non World Ranking round per arrow and Shoot off | 40 |  | Book 3 | 13.4.1.2 | Page 12, Bullet 2 |
| 6 arrow ends | WR180/Non240 | $3 \mathrm{Min} / 4 \mathrm{Min}$ even | Book 3 | 12.1 | Page 8 |
| 3 arrow ends | WR90/Non120 | 1-1/2 Min/2 2 Min even | Book 3 | 12.1 | Page 8 |
| WR No extra time at qualification equipment failure and medical delay |  |  | Book 3 | 12.2.3 | Page 8 Bottom paragraph |
| Non WR may have qualification equipment failure and medical delay make up |  | 15 Min Max | Book 3 | 12.2.3 | Page 8 Outdoor max $2 \times 6=12$, Indoor $\max 3 \times 3=9$ |
| Late arrival - CoJ (or designated) satisfied beyond the archers control (See Match Except) |  | Max 12 arrows @ end | Book 3 | 13.8 | Page 13, per CoJ Ranking/Qualification only |
| Forfeit match if not present when order of shooting is decided or at start of match shooting. |  |  | Book 3 | 13.8 | Page 13, Matches (No beyond control allowance) |
| Individual elimination |  |  |  |  |  |
| Byes: Recurve, BB 3 -three arrow sets, Compound 5-three arrow ends |  |  | Book 3 | 12.2.5 | Page 8 |
| Elimination/finals-No equipment failure or medical delays, no extra time |  |  | Book 3 | 12.2.3 | Page 8 |
| 1 arrow tie break | WR30/ Non40 |  | Book 3 | 13.4.1.182 | Page 12 |
| Elimination/finals do not stop for rebounding, pass thru, hanging arrows |  |  | Book 3 | 14.2.8 | Page 15 |
| Teams - Byes - Recurve \& BB 3 sets max, Compound 4 ends max |  |  | Book 3 | 12.2.5 | Page 8 |
| Average 20 seconds per arrow |  |  | Book 3 | 13.4.1.1 | Page 12, Bullet 1 |
| Team round position, process |  |  | Book 3 | 13.2.2 | Page 11/12 |
| 3 Archer Team 6 arrow ends, two arrows per team member | 120 | 2 Min even | Book 3 | 13.4.1\&2 | Page 12 |
| 3 Archer Team Tie breaker, 3 arrows, one arrow per team member | 60 | 1 Min even | Book 3 | 14.5.2.3 | Page 16 (Time 13.4.1\&2 Page 12) |
| 2 Archer Team 4 arrow ends, two arrows per team member | 80 | 1 Min 20 Sec | Book 3 | 13.4.1\&2 | Page 12 |
| 2 Archer Team Tie breaker, 2 arrow, one arrow per team member | 40 |  | Book 3 | 14.5.2.3 | Page 16 (Time 13.4.1\&2 Page 12) |
| 1 arrow tie break (to enter into individual elimination round or 8 th byes) | WR30/Non40 |  | Book 3 | 14.5.2.2 | Page 16 (Time 13.4.1\&2 Page 12) |
| Outdoor Individual R and C, qualification tie break, neutral targets middle field | Face in middle, |  | Book 3 | 14.5.2.1. | Page 16 Outdoor one archer or team per buttress |
| Indoor individual recurve, compound, qualification/ranking tie break | Same ABCD pos | ion as ranking round | Book 3 | 14.5.2.1.2 | Page 16 Indoor max two faces per target mat |
| Outdoor team ranking tie break, simultaneous shooting, middle field | Triangle | ABC set up (Mix AB) | Book 3 | 14.5.2.1.1 | Page 16 One team per target buttress |
| One arrow match shoot off |  |  | Book 3 | 14.5.2.4 | Page 16 Remain on field or Forfeit |
| Individual indoor and outdoor SO, score then closed to the middle |  |  | Book 3 | 14.5.2.2 | Page 16, Reshot if both miss |
| Team, Score then compare closest to the middle then second closest, (or third) |  |  | Book 3 | 14.5.2.3 | Page 16 |
| Description alternating shooting | Seconds | Minutes-seconds | Book | Reference | Notes |
| Individual elimination alternating |  |  |  |  |  |
| Archer shoots one then other archer shoots one. 3 arrow ends | 20 per arrow | R set or C cumulative | Book 3 | 13.6.2 | Page 13, "See alternating description" |
| Para | 30 per arrow |  | Book 3 | 13.6.2 | Page 13 |
| May vacate the line when sure they can no longer win and concede to winner |  |  | Book 3 | 13.6.2 | Page 13 |
| 1 arrow tie break, alternate shooting | 20 per arrow |  | Book 3 | 13.4.1 | Page 12 |
| Alternating |  |  |  |  |  |
| 10 seconds warning for all, 2 sound signals start | 10 |  | Book 3 | 13.6 .1 | Page 13 |
| Individual highest rank decides order (Side by flow chart) then lowest set/score shoots first, tie revert to original order |  |  | Book 3 | 13.2.1 | Page 10, description, bullet 4 |
| Team highest rank decides shooting order, then lowest set/score shoots first, tie set/score revert to original order |  |  | Book 3 | 13.2.3 | Page 12, description, bullet 2 |
| Individual alternating |  |  | Book 3 | 13.62 | Page 13 description |
|  |  |  | At the end of the 10 seconds, one sound signal shall start the 20 second shooting period for the first athlete in the match or the 30 second shooting period for the Para Archery |  |  |
| tournament match. As soon as the first arrow is shot and the score is posted team bylaw 3 Sept20 intent or the time runs out, the countdown clock for the opponent athlete is started |  |  |  |  |  |
| to indicate the appropriate 20 or 30 second shooting period to shoot one arrow. The athletes of the match shall continue to alternate their shots following the countdown clock visual signal |  |  |  |  |  |
| until each athlete has shot his three arrows or the athlete is sure he can no longer win the match. The losing athlete may then vacate the shooting line and congratulate the winner. |  |  |  |  |  |
| If the time runs out a sound signal shall indicate to the other athlete/team the start of his/their time period or the end of the end/set. |  |  |  |  |  |
|  |  |  |  |  |  |
| 3 archer team rounds recurve and compound alternating |  |  | Book 3 | 13.2.3 | Page 12, Description |
| 2x3=6 arrows, 2 arrows per team archer | 120 | 2 Min even | Book 3 | 13.4.6 | Page 12, Description |
| 3 arrows, one arrow per team archer, then time other team 3 arrows.. |  |  | Book 3 | 13.2.3 | Page 12, clock stopped after team across 1 m line |
| SO 3 arrow, one arrow per team archer, then time other team | 60 | 1 Min even | Book 3 | 13.4.4 | Page 12 |
| $\mathbf{2}$ archer team rounds recurve and compound alternating |  |  | Book 3 | 13.2.3 | Page 12 |
| $2 \times 2=4$ arrows, 2 arrows per team archer | 80 | 1 Min 20 Sec | Book 3 | 13.4.5 | Page 12 |
| SO 2 arrow, one arrow per team archer, then time other team | 40 |  | Book 3 | 13.4.3 | Page 12 |
| 13.2.3. In the Team Event Finals Rounds (alternating): Start behind 1 m line |  |  | Book 3 | 13.2.3 | Page 12, Description |
| The team with the lower set points score for recurve and barebow, or lower cumulative score for compound shall shoot first the next end/set. If teams are tied, the team which started |  |  |  |  |  |
| the match shall shoot first; Each team has to alternate between their members after each shot so that each member has shot one arrow in each phase of the rotation; |  |  |  |  |  |
| When the first team has shot three arrows (two for Mixed Team) and the athlete has returned behind the 1 m line the clock of that team is stopped, displaying the time remaining; |  |  |  |  |  |
| When the clock of the second team is started, the first athlete of that team may cross the 1 m line and start shooting; This is repeated until both teams have shot six arrows |  |  |  |  |  |
| (four for Mixed Team) or their time has expired; The team that shot first in the match shall start shooting the shoot-off and the alternation between the teams shall take place after every shot arrow. The team that shot first in the match shall start shooting the shoot-off and the alternation between the teams shall take place after every shoot off arrow. |  |  |  |  |  |
|  |  |  |  |  |  |
| 13.4.2 The time limit may be extended in exceptional circumstances. |  |  | Book 3 | 13.4.2 | Page 12 (Book 2, 10.2.5 see description) |
| If the shooting is suspended during an end for any reason, the time limit shall be adjusted. |  |  | Book 3 | 13.7 | Page 13 |
| In the Individual Event 30(40) seconds per arrow (20 seconds when alternating) shall be given... |  |  | Book 3 | 13.7.1 | Page 13 |
| In team event 20 seconds per arrow shall be given (more if known by DoS), shooting shall begin from the shooting line. |  |  | Book 3 | 13.7.2 | Page 13 or more time if known by DoS/Judge |
| DOS |  |  | Book 2 | 10.2 | Page 44 |
| 10.2.2. Exercising control over the use of the audio equipment, the activities of photographers, and spectators so that athletes are not disturbed. |  |  |  |  |  |
| 10.2.3. Ensuring that spectators remain behind the barriers enclosing the venue. |  |  |  |  | Team officials below |
| 10.2.4. In the case of an emergency giving a series of not less than five sound signals for all shooting to cease. |  |  |  |  |  |
| If shooting is suspended during an end for any reason, one sound signal shall be given for shooting to continue. |  |  |  |  |  |
| Team officials (Coaches managers, support) 1 Team Official per Archer, Up to 4 Max. |  |  | Book 3 | 18.1.2 | Page 21 |
|  |  |  | Book 3 | 18.1.2 | Page 21 |

